



Notebook # 0100092

Project Number

Subject

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I believe email file systems could be made much more efficient from a storage space standpoint, particularly servers. *GA*

Presently email systems create multiple copies of identical files, consuming far more disk space than necessary. If the systems were coded so that they used pointers to ~~delete~~ what is currently duplicate files, tremendous savings could be realized in disk space.

For example, I create a mail message, ~~and~~ attach a file and send it to a team member within the company. An intelligent mail server could parse the mail header and see that the sender and recipient use the same server. Rather than create

Author's Signature: *CRK*

Date

Witness' Signature: *or*

Date

(Read and Understood)

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Please do not write in the margin

1 A copy of the email file in the sender  
5 and recipient's email folders, a single  
10 copy could be placed on the server with  
pointers to it put in the Sent folder  
of the sender's email folders, and  
another pointer in the Received folder  
for the recipient.

15 This would be most easily  
20 administrated on systems where serve  
where all parties using the "pointer" syst  
used the same server. It could be  
25 implemented across multiple  
servers, but there would be a trade of  
30 in efficiency by doing so.

40

Author's Signature:

*BAR*

Date:

Witness' Signature:

*DC*

Date:

(Read and Understood)